

ROOM CODES

AA: Ancient Ruin, Inside Arch
AC: Ancient Coliseum
*AC: Prismatic Dragon
AP: Ancient Ruin, Plaza
AR: Ancient Ruin
BH: Bloodstained Hallway
BS: Burned Stables
CC: Concealed Chamber (book)
CH: Crumbling House
DA: Dark Alleyway (dragon carving)
DB: Destroyed Blacksmith
DL: Destroyed Laboratory
DM: Destroyed Mansion
GL: Grand Library
*GN: Goru-Nezar Vortex in this room leads to wastelands
at darkwood forest vortex, hang up or exit realm
in this room and re-enter at PG outside gates
*HB: Hidden Bookroom (Beholder)
IN: Ruined Inn
PG: Palace Gates
RP: Royal Palace
RB: Ravaged Butcher's
RM: Rotting Mansion
RS: Ruined Shop
SB: Slender Stone Bridge
SO: Sacked Office, Bone Pile
*TC: Torture Chamber (Wraithlord)
TS: Tower of the Stars, Foyer
*UA: Unholy Altar (Unholy Idol)
UT: Unholy Temple
WC: Weed-Filled Courtyard